

Ramesh Sippy Academy Of Cinema And Entertainment

Where Dreams Get Wings





THE RSACE MOTTO

Where Dreams Get Wings



To build a globally acclaimed comprehensive learning platform for those who dream to fly high in the universe of moving images.

THE **RSACE** MISSION

By providing a curriculum that carries forward the legacy of Padmashree Ramesh Sippy with a blend of theory and interactive online classes for those who want to "Skill and Upskill". Training imparted by highly experienced industry professionals and thereon providing opportunities through an inspiring and conducive environment. RSACE aims to create global professionals that create freely and yet responsibly in the cinema & entertainment landscape.

RSACE Founder and Chairman



"There has been a fundamental change over the years in the way cinema and entertainment is consumed. In addition to cinema screens and televisions at home, there are a plethora of handheld devices at one's disposal. The internet has become a major source when it comes to consuming content – computers, laptops, mobile phones, tablets define the new-age consumers of entertainment

Ramesh Sippy
Founder and Chairman

"The idea of creating an infrastructure that would be the perfect platform, to share knowledge with generations to come in a wholistic manner, floated in and out of our minds for a while. However, we were not ready to commence the journey until we had the right ingredients that would give students a futuristic, enjoyable and complete experience.

Kiran Joneja Sippy

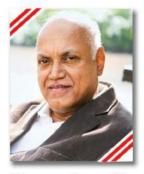


BOARD OF DIRECTORS



Rohan Sippy Director (RSACE) Writer, Director & producer.

Cinema today has evolved with mind boggling technological developments happening each day and it is more and more imperative to study the science of film making in a structured manner and also inculcate a habit of continuing to learn all through your life. RSACE will help students imbibe the discipline of learning that will impact their growth all through their lives.



Manmohan Shetty Director (RSACE) Walkwater Media Ltd, & Imagicaa theme park, Ex chairman NFDC

In the year 2016 CBFC certified nearly 25000 feature films, videos, ad films, short films etc. This shows there is a humongous work force continually required to operate in the ever growing moving images landscape. The television industry itself is about Rs.60,000 crore, not to mention the other media platforms where a huge amount of investment is also happening. To create skilled professionals who can operate in these mediums without too much hand-holding is the need of the hour and it is exciting that RSACE has come at the right time and the right place.



Hema Malini Director (RSACE) Actor,director, producer, Dancer & politician

Films are a part of all our lives and they serve the public by conveying very important messages of change and evolution With the globally disturbing times we live in today, it is essential that more people create cinema that can bring about the much needed change in ideologies, cultures, values and habits. The students at RSACE will study the art of film making in a creative yet responsible way that could influence change in the world at large.

FACULTY

Mukesh Jha 3D Animation Artist

Mr. Mukesh Jha has an overall work experience of more than 13 years in the world of Animation. He has worked as a 3D artist and 3D trainer in prestigious Institutes and Educational Field. Mukesh has taught around 1000 students in his career. He also has hands on experience on working with Domestic and International projects such as Essel World, Ashutosh Gowarikar's film "Panipat", a 3D artist for Hindustan Petroleum etc.





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LIGHTING & TEXTURING

COURSE DURATION 60 HOURS



INTRODUCTION TO COURSE IN LIGHTING & TEXTURING

LIGHTING & TEXTURING

3D Texturing is basically wrapping a 2D image around a 3D object and defining how light would affect it. ... The texturing stage of the 3D animation pipeline includes unwrapping, texture painting & shading, and rendering. Textured models is used in the rendering phase of the 3D animation.3D Lighting is the collection of tools and techniques used to simulate light in a computer-generated 3D environment. ... Just like photography or filming, the lighting stage of the 3D animation pipeline is all about making a 3D scene or sequence visible in a specific way through setting up different sources of light.

HRS 60 DURATION 2.5 MONTHS SESSIONS PER WEEK: 3 SESSIONS PER DAY: 1

1 SESSION: 2 HRS (ONE HOUR THEORY & ONE HOUR PRACTICAL).

CAREER OPTIONS

The students of the Texturing and Lighting Course can become any or all of the following types of Texturing and Lighting Artist:-

- Bg texturing artist
- Character texturing artist
- Mechanical texturing artist
- Product Lighting Artist
- Exterior and Interior Lighting Artist

HIGHLIGHTS OF THE PROGRAM



















- Interactive classes will be held live online. Faculty will instruct for the first 1 hour of theory which will be followed by 1 hour of practical where he will mentor and guide the students.
- Training provided by our well qualified faculties with teaching and hands on experience in the film industry

ELIGIBILITY & DETAILS

ELIGIBILITY

- The medium of instruction for the RSACE Rigging course will be English and hence candidates seeking admission are expected to have English as a compulsory subject
- Candidate should have a minimum of 45% marks in his/her 10th or equivalent.

PROGRAM FEE

24000 /- INR

DURATION

2.5 Months

FOR FURTHER DETAILS

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